

Mission Specifics

Posted by stark - 07 Feb 2012 19:20

Here is a record of missions that appeared on the operation board in CIC.

Graffiti

Those damn raiders love to tag everything they can, they act like they own a piece of Mars. Well I have been scrubbing them off as fast as I can find them but they are using some new kind of adhesive and I just don't have the time to bother with these punk kids. If you would be so kind to please remove them I will make it worth your time.

Graffiti Locations: 133,61,1594 central, 195,188,1594 south, 110,234,1596 central

Prestige: Repair 250-450p, 800c

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D'naa Attack

An attack on Sani has left us wondering about an unknown clan operating out of East mars. If we can get the investigators to show the knife around we pulled out of her back and possibly scout the area for evidence then we can ascertain the level of threat to our corporate assets. Evidence needed 0/1, 800c, 2 eye witnesses.)

Prestige: Investigation 200p-400p

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Mining Operation

We have located 3 possible Ore Deposits, one in east, one in central and an asteroid field in west. You're objective is to locate and mine these ore deposits for possible Erynum.

Prestige: Mining 200-400

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Structural Damage

3 locations are in need of an engineering crew to repair, one is an air conduit in north and two pips in central. You are tasked with the objectives of repairing these damages structures.

Prestige: Repair 200-400

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Derelict Structure

A strange derelict has been sighted in the upper mars atmosphere, we need recon done on this structure and require pictures of it, take a team up there and photograph this unknown structure. please supply 4 pictures.

Prestige: Investigation 75-200

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Propaganda Billboards

Several billboards have cropped up all over mars we count 4 so far, you are tasked with locating these billboards and destroying them so they do not spread anti mars sentiments.

Prestige: Investigation 75-200

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Recon Patrol

Satellite has caught sight of a strange structure in Eastern District, we need Recon to investigate the matter, we need pictures of this structure line of sight.

Prestige: Investigation 75-150

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VR Traning: Noncom are required to train squads via VR training. Your orders are to conduct traning scenarios with custom made training courses at:

Prestige: security/medical 40-100p

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Pilot Training: All flight officers are to review pilot performance by conducting missions to and from earth shipping docks. Players will only pass flight exams if they can fly all the way to the city south shipping docks and back to mars under the supervision of an accompanying flight officer. Location:

Prestige: Pilot 40-100p

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HALO Training: Halo Training course now needs to be conducted in Mars south for better coordination in jumps. A pilot is to fly them high above the area and troopers are to fall and land on a small drop spot. Additional training includes ships landing on Smoke grenades.

Location:

Prestige: Pilot/Security 50-125p

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Radiology Examinations: All personal is to report to the medical center where an active medic on duty can exam you for radiation and repair. If you are augmented you are to be examined for any additional wear and tear in your chassis. Location:

Prestige: Medical 40-100p

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Special Ops: SOG members are tasked to enter the field and obtain screen shots of the following people for division. You are to place their headshots on the board as an image. *only screenshots gathered from ICly will be accepted, cramming through buildings and the like is not permitted.

List:

Prestige: Sneak 50-150p

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Special Ops: SOG members are tasked to enter the field and gather recorded audio on the following subjects:

you are to place the local chat samples onto a note on the board. only chat gathered ICly will be accepted.

Prestige: Sneak 50-150p

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Sniper Trials

Lieutenants get your noncoms on training to find the best marksman among their squads, trials include hitting targets from sniper platform. Adjust weapons as needed high velocities with low recoil.

Prestige: Sneak 75-200p

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Cargo Cleanup

Miss drops have left cargo in South colony a mess. You are to use the forklift there to stack all the cargo neatly on the landing pad.

Location:

Prestige: Repair 50-150p

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Gunnery Chief

Pilots are tasked with finding a skilled gunner/gunners for their air support detail. You are to conduct cargo drops and destroy targets of interest.

Prestige: Pilot 75-200

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Copland

IPS has crossed the line and has been declared a liability to the corp. your objectives are to hunt down every and all IPS players and assassinate them immediately. Expect minor resistance from inexperienced security. Objectives are complete when the head of Zieb is delivered to the commander. For earth and mars based players.

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Mining Operation

Engineering has surveyed a possible erynium deposit in mars west. We need all available crew to help replenish our losses by locating them and mining. Beware of moderate levels of radiation and mines.

Prestige: Mining 50-250

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Special Ops: SOG members are tasked with locating and contacting the underground for the purpose of blackmarket trade. Intel reports activity in the shades and possibly the hotel with blackmarket operations.

Prestige: Sneak 200-400p

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Special Ops: Intelligence has uncovered a local source in the city willing to trade us prototype technology from unknown source. SOG members are to rendezvous with the contact and conduct the trade. we do not anticipate any hostility however remain cautious. Contact is said to reside in east insilico and has a contact number of 44438-22957.

Prestige: Sneak 200-450p

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Shopping List: I have just been informed that you sappy bunch love holidays and it helps boost moral. So crewman are tasked with locating halloween paraphernalia for the purpose of livening the place up. it would be most appreciated.

Prestige: Charisma 50-100p

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Recon Patrol

SOG is tasked with the duty of reconnaissance into west. We have had reports of a different kind of D'naa soldier we need detailed pictures on this creature. (line of sight screenshots needed, minimum of 3)

Prestige: Sneak 75-200

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Drone patrol

COMSEC is tasked with the duty of probing the D'naa defenses via remote drone using the rigger interface located in medical. Using a drone attack the D'naa defenses to determine their response time and threat assessment.

Prestige: Science 50-150

(Divisional Bonus: +200p)

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Merchant Relations

We are in need of opening trade relations with the merchants guild. Shipping and recieving is tasked with convincing the new merchant to become a personal corporate liason with VASC and to help establish proper trade lanes on mars.

Prestige: Cham 50-150

(Divisional Bonus: +100p Aerospace)

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Search & Rescue

One of the crewman has been kidnapped by the local D'naa in west. SOG is tasked with sneaking in and rescuing the prisoner at any cost. The area is protected by artillery and unknown numbers.

Prestige: Sneak 100-300

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D'naa Language Research

The new merchant supposedly can speak D'naa if we can enroll her somehow as a liason or enlisted we can get her to help research this language. She is from the merchant guild so dont expect her to do it for free.

Prestige: Science 25-300 (+10% research)

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Operation Grab and Snatch

Sani has been located as being held in a prison complex known as free town. Division has approved direct VASC intervention into the Modular Tech prison facility to get her back. Expect them to deny any knowledge of this, we don't expect them to make it easy on us to get her back.

Prestige: Sneak 200-600 +500c (+1 research credit)

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Intel Gathering

A pirate named Thorn has been identified as operating on Mars. Field agents are to gather intel on this pirate and her organization. If they prove to be a threat a bounty will be issued. We need captured photos of them via line of sight and any voice recordings you can get. Rewards will be based on quality.

Prestige: Sneak, investigation 200-500 +500c (+1 investigation credit)

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Intel Gathering

Several turrets and attacks have lead us to believe that the D'naa have set up a presence in East Mars sector. Pilots are tasked with investigating this possibility and taking 4 point of view pictures of any defenses in the area.

Prestige: Pilot, Sneak, investigation 100-300 +100c

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Maintenance & Repair

The outpost is in need of general maintenance and upkeep from engineer.

- stove - mess hall
- coffee maker - mess hall
- chloe reactor - main deck
- filtration tube - main deck
- terminal relay - cic
- medical terminal - clinic
- power conduit - mid deck

Prestige: Repair 100-300p +100c

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Mining Operation

We have located an asteroid field in North. You're objective is to locate and mine these ore deposits for possible Erynium.

Prestige: Mining 200-400

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Spay Satellite

An enemy corp spy satellite has been seen with a trajectory in the upper atmosphere somewhere over central or south Mars. Your objective is to locate it and destroy it before it gathers any additional Intel.

Prestige: Pilot 200-400p

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Air Patrol

Operations needs routine patrols within all sectors of mars and surveillance pictures taken on any areas or points of interest. Rules of engagement are free to fire on any hostiles or attacking factions. Air patrols can be done as often as necessary over the next few days. (all screenshots need to be done via line-of-sight, anyone willing to NPC enemy merc or corp ships for dogfight will receive regular pilot bonus)

Prestige: Pilot 50-150

(Divisional Bonus: +100p)

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Unknown Flora

Recently we have seen an increase in Flora which may indicate a progression in terraforming. We need you to help us locate these strange genetically engineered specimens for study.

(Flora needed: flower flora x12. tulip flora x10, invasive flora x10, weed flora x16)

Prestige: Science 200p-400p (600 divisional bonus, +400c)

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Unknown Fauna

Recently we have seen an increase in Fauna which may indicate a progression in terraforming. We need you to help us locate these strange genetically engineered specimens for study. Obtain photos of the different specials of animals for preliminary examination.

(Fauna Needed: Mars Rabbit, Mars Crab) Bonus: (Mars Sabir)

Prestige: Science 200p-400p (600 divisional bonus, +500c) Bonus: (+100p +100c)

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Warrant Issued

A warrant has been issued for the arrest of Doctor Atlus. She is to be brought in and questioned pertaining to her activities and allegations of illegal experimentation on the Martian colonists. She is an AGIS operative and has shield and short range teleportation technology. Do not expect her to come easily or willingly.

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Main Defenses

In preparation for the impending assault from operational division, you are tasked with assembling defenses, they can be located via your hud as red markers. We need back up generators, sandbags and main shield defenses assembled. Get an engineer crew on the assignment ASAP.

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Spy Satellites

VASC has moved several spy satellites into orbit with the intent of using them to coordinate attacks on

corporate facilities. The areas to be aware of are central, south and north. Their exact locations are unknown at this time however Conrad has predicted their destinations as in these three sectors.

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Communications Defense

The communication tower in south is a prime target for any assaulting group and can essentially cut off communications with other Martian colonies. Defend this location from being destroyed at all costs.

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Rabbit infestation

Some ass hole thought it would be a good idea to genetically engineer some kind of martian wild life. While I have no idea why anyone would want to spend the time to make some kind of rabbit but they are everywhere and multiplying like well rabbits. If you could kill a bunch of them I would be most appreciative.

Rewards: 420c (security check)

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Downed Ship

Conrad has detected a ship entering eastern sector at 09:40 and lost track of its heading. The ship was in an uncontrolled spin upon arrival and he estimates a fatal crash. Search and rescue teams have been tasked with locating the downed ship and investigating the cause and origin of its arrival. SAR are tasked with documenting the scene with pictures and finding a manifest of any deceased as well as any evidence, logs or information to help us pin down the nature of this craft. Be advised that this is hostile D'naa territory and to proceed with caution.

Rewards: 100p-200p 200c (investigation check)

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Food & Water Shortage

The nanites have contaminated the colonies food & water supply, fortunately we still have the means to process more however we are in immediate need of restocking our dwindled supply. Anyone who is capable please obtain the following Martian flora and ice for processing to the general public.

(Low grade ice 10. mid grade ice 10, high grade ice 4)

(Martian Flora I - 10, Martian Flora II - 10, Martian Flora III - 5)

Rewards: 100p 200c (cooking or water processing) 300-600p 400c

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