

Mars Magazine Issue Number 2

Posted by stark - 03 Sep 2013 16:38

Well for starters we need to list some articles and points of interests for readers concerning the second issue of mars magazine. We can cover the new builds but also cover technology, faction, story elements, advertisements, costs etc.

we can list them to start I suppose but really want to hash out something I can work with so I can get down what needs to be written, taken pictures out, layouts etc.

So let me throw together something to get the ball rolling:

wayfar colony

the conduit

the nanite outbreak

d'naa sacred tree

terraforming

K9

trade & barter

the nomad emporium

cyber brain hacking rp

maybe fusion, red ant and MGBN if we want to do corps/places in the colony

Welcome to Mars a deadly arena of roleplay. Where survival is an art form. Mars Magazine issue 2 covers the progressive development of the lore and technology. In this issue we cover the growth of wayfar colony, the conduit and its contributors as well as touch on factions.

This magazine contains information needed to begin roleplay as well as help braoden the INSILICO lore concerning this new frontier.

=====